

# PRE-ARCHITECTURE, BA

**Degree:** Bachelor of Arts (BA)

**Major:** Pre-Architecture

## Program Overview

The Pre-Architecture Program introduces the student to the forms, history, and functions of architecture as well as to the studio skills relevant to its practice. The program is designed to provide a background for undergraduate students who plan to continue architectural studies at the graduate level, as well as for those interested in the study of architecture as part of a liberal or technical education.

Pre-architecture may be chosen only as a second major. The double major is required so that the perspectives provided by this interdisciplinary program may be complemented by a concentrated disciplinary experience. For a student who completes a Bachelor of Science degree (BS, BSE, or BSN), pre-architecture may serve as the sole major for a BA degree.

## Undergraduate Policies

For undergraduate policies and procedures, please review the Undergraduate Academics section of the General Bulletin.

## Accelerated Master's Programs

Undergraduate students may participate in accelerated programs toward graduate or professional degrees. For more information and details of the policies and procedures related to accelerated studies, please visit the Undergraduate Academics section of the General Bulletin.

## Program Requirements

This program is available only as a second major for a BA degree; as a secondary major for a student completing a BS degree; or as the sole major for a BA degree if a student is also completing a BS degree. All students must meet the general requirements for bachelor's degrees and the Unified General Education Requirements.

To declare a pre-architecture major, students should have declared a first major and have sophomore or junior standing. Up to 6 credit hours in general education requirements and elective courses taken by students for their first major may be applied to their pre-architecture major.

The major consists of a minimum of 30 credit hours, 15 of which are in required courses and the remainder of which are approved elective courses. Detailed information about approved electives is available in the departmental office.

Code	Title	Credit Hours
<b>Required Courses:</b>		
ARTH 101	Art History I	3
ARTH 102	Art History II	3
ARTS 106	Creative Drawing I	3
ARTS 302	Architecture and City Design I	3
ARTS 303	Architecture and City Design II	3
<i>Choose two of the following:</i>		6

ARTS 101	Design and Color I	
ARTS 201	Design and Color II	
ARTS 206	Creative Drawing II	
ARTS 220	Black & White Darkroom Photography I	
ARTS 304	Architecture and City Design III	
THTR 223	Scenic Design	
THTR 224	Lighting Design	
<i>Choose one of the following:<sup>a</sup></i>		3
MATH 125	Math and Calculus Applications for Life, Managerial, and Social Sci I	
MATH 126	Math and Calculus Applications for Life, Managerial, and Social Sci II	
PHYS 115	Introductory Physics I	
PHYS 116	Introductory Physics II	
PHYS 121	General Physics I - Mechanics	
PHYS 122	General Physics II - Electricity and Magnetism	
Art History Courses		6
<b>Total Credit Hours</b>		<b>30</b>

- a For students whose interests lie in aesthetics and the history of architecture, the required 3 credit hours may be in sociology, anthropology, history (specifically courses on the history of science and technology), civil engineering, or earth, environmental, and planetary sciences.